

EXERCISE 3: (Linked lists)

```
1 #include<iostream>
2 struct node { int data;
3             node *next;
4             };
5 node* head_creation(int x)
6 { node *head=new node;
7   head->next=NULL;
8   head->data=x;
9   return head;
10 }
11 node *add_nodes_head(int x,node *head)
12 { node *p;
13   p=new node;
14   p->data=x;
15   p->next=head;
16   head=p;
17   return head;
18 }
19 main()
20 { node *head1,*head2,*browser;
21   head1=head_creation(1);
22   head1=add_nodes_head(2,head1);
23   head1=add_nodes_head(3,head1);
24   head2=head_creation(4);
25   head2=add_nodes_head(5,head2);
26   head2=add_nodes_head(6,head2);
27   browser=head1;
28   while(browser->next!=NULL)
29   {browser=browser->next;}
30   browser->next=head2; // concatenation
31   browser=head1;
32   while(browser!=NULL)
33   {std::cout<<browser->data<<" ";browser=browser->next;}
34 }
```

EXERCISE 4: (Stacks & Queues)

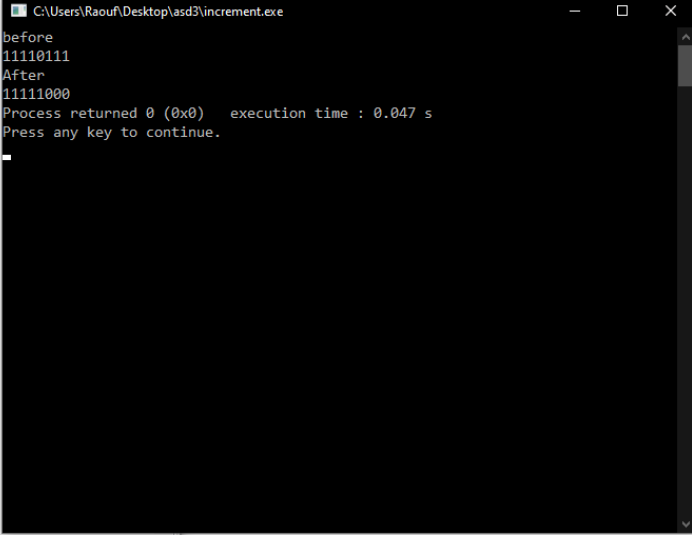
```
154 void STUTTER ()
155 { int a,n=SIZE ();
156   for(int i=1;i<=n;i++)
157   {
158     a=DEQUEUE ();
159     ENQUEUE (a);
160     ENQUEUE (a);
161   }
162 }
163
```

EXERCISE 5: (Stacks & Queues)

```
165 void MIRROR ()
166 { int n=SIZE ();
167   int a[n];
168   for(int i=1;i<=n;i++)
169     a[i]=DEQUEUE ();
170   for(int i=1;i<=n;i++)
171     ENQUEUE (a[i]);
172   for(int i=n;i>=1;i--)
173     ENQUEUE (a[i]);
174 }
175
```

EXERCISE 6: (Functions & recursion)

```
1  #include<iostream>
2  using namespace std;
3  int* increment(int *t,int carry,int n)
4  {
5      if (t[n-1]-carry!=0)
6          t[n-1]=1;
7      else
8          {t[n-1]=0;
9            increment(t,carry,n-1);
10         }
11     return t;
12 }
13 main()
14 {
15     int t[]={1,1,1,1,0,1,1,1};
16     cout<<"before\n";
17     for(int i=0;i<8;i++)    cout<<t[i];
18     increment(t,1,8);
19     cout<<"\nAfter\n";
20     for(int i=0;i<8;i++)    cout <<t[i];
21 }
```



```
C:\Users\Raouf\Desktop\asd3\increment.exe
before
11110111
After
11111000
Process returned 0 (0x0)   execution time : 0.047 s
Press any key to continue.
```