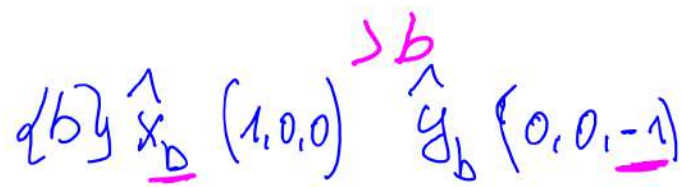
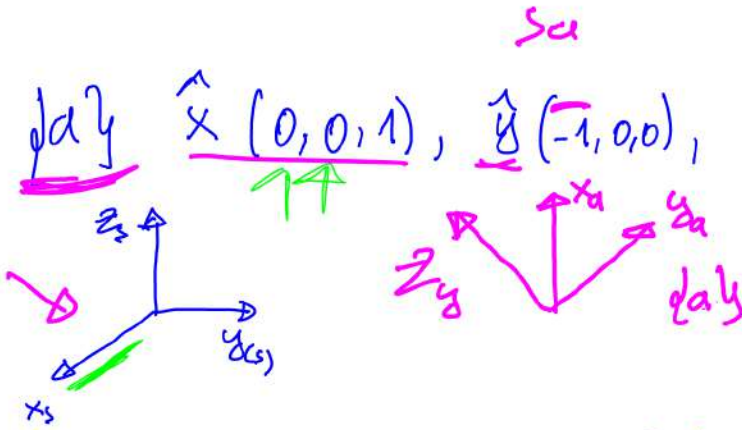


Exercise 3.1 In terms of the $\hat{x}_s, \hat{y}_s, \hat{z}_s$ coordinates of a fixed space frame $\{s\}$, the frame $\{a\}$ has its \hat{x}_a -axis pointing in the direction $(0, 0, 1)$ and its \hat{y}_a -axis pointing in the direction $(-1, 0, 0)$, and the frame $\{b\}$ has its \hat{x}_b -axis pointing in the direction $(1, 0, 0)$ and its \hat{y}_b -axis pointing in the direction $(0, 0, -1)$.

- (a) Draw by hand the three frames, at different locations so that they are easy to see.
- (b) Write down the rotation matrices R_{sa} and R_{sb} .
- (c) Given R_{sb} , how do you calculate R_{sb}^{-1} without using a matrix inverse? Write down R_{sb}^{-1} and verify its correctness using your drawing.
- (d) Given R_{sa} and R_{sb} , how do you calculate R_{ab} (again without using matrix inverses)? Compute the answer and verify its correctness using your drawing.
- (e) Let $R = R_{sb}$ be considered as a transformation operator consisting of a rotation about \hat{x} by -90° . Calculate $R_1 = R_{sa}R$, and think of R_{sa} as a representation of an orientation, R as a rotation of R_{sa} , and R_1 as the new orientation after the rotation has been performed. Does the new orientation R_1 correspond to a rotation of R_{sa} by -90° about the world-fixed \hat{x}_s -axis or about the body-fixed \hat{x}_a -axis? Now calculate $R_2 = RR_{sa}$.





b. $R_{sa} = \begin{bmatrix} 0 & -1 & 0 \\ 0 & 0 & -1 \\ 1 & 0 & 0 \end{bmatrix}$

$R_{sb} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{bmatrix}$

c. $R_{sb}^{-1} = R_{sb}^T = R_{bs} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix}$

d. $R_{ab} = R_{as} R_{sb} = R_{sa}^T R_{sb} = \begin{bmatrix} 0 & 0 & 1 \\ -1 & 0 & 0 \\ 0 & -1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & -1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & -1 \end{bmatrix}$

$$e) R_1 = R_{sa} \overset{b}{R} = R_{sa} R_{sb} = \begin{bmatrix} 0 & -1 & 0 \\ 0 & 0 & -1 \\ 1 & 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & -1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$$

$$R_2 = R R_{sa} = R_{sb} R_{sa}$$

- (f) Use R_{sb} to change the representation of the point $p_b = (1, 2, 3)$ (which is in $\{b\}$ coordinates) to $\{s\}$ coordinates.
- (g) Choose a point p represented by $p_s = (1, 2, 3)$ in $\{s\}$ coordinates. Calculate $p' = R_{sb}p_s$ and $p'' = R_{sb}^T p_s$. For each operation, should the result be interpreted as changing coordinates (from the $\{s\}$ frame to $\{b\}$) without moving the point p or as moving the location of the point without changing the reference frame of the representation?
- (h) An angular velocity w is represented in $\{s\}$ as $\omega_s = (3, 2, 1)$. What is its representation ω_a in $\{a\}$?
- (i) By hand, calculate the matrix logarithm $[\hat{\cdot}]_D$ of D . (You may verify your

f) $P = R_{sb} P_b = (1, 3, -2)^T$

g) $P' = R_{sb} P_s = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & -1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \\ 3 \\ -2 \end{bmatrix}$

$P'' = R_{sb}^T P_s = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} 1 \\ -3 \\ 2 \end{bmatrix}$

h) $R_{as} w_s = w_a = \begin{bmatrix} 0 & 0 & 1 \\ -1 & 0 & 0 \\ 0 & -1 & 0 \end{bmatrix} \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ -3 \\ -2 \end{bmatrix}$

$R_{sa} = \begin{bmatrix} 0 & -1 & 0 \\ 0 & 0 & -1 \\ 1 & 0 & 0 \end{bmatrix}$, $R_{sa}^T = R_{as}$

↑ 4 ✖

Exercise 3.2 Let p be a point whose coordinates are $p = \left(\frac{1}{\sqrt{3}}, -\frac{1}{\sqrt{6}}, \frac{1}{\sqrt{2}} \right)$ with respect to the fixed frame \hat{x} – \hat{y} – \hat{z} . Suppose that p is rotated about the fixed-frame \hat{x} -axis by 30 degrees, then about the fixed-frame \hat{y} -axis by 135 degrees, and finally about the fixed-frame \hat{z} -axis by -120 degrees. Denote the coordinates of this newly rotated point by p' .

(a) What are the coordinates p' ?

(b) Find the rotation matrix R such that $p' = Rp$ for the p' you obtained in (a).

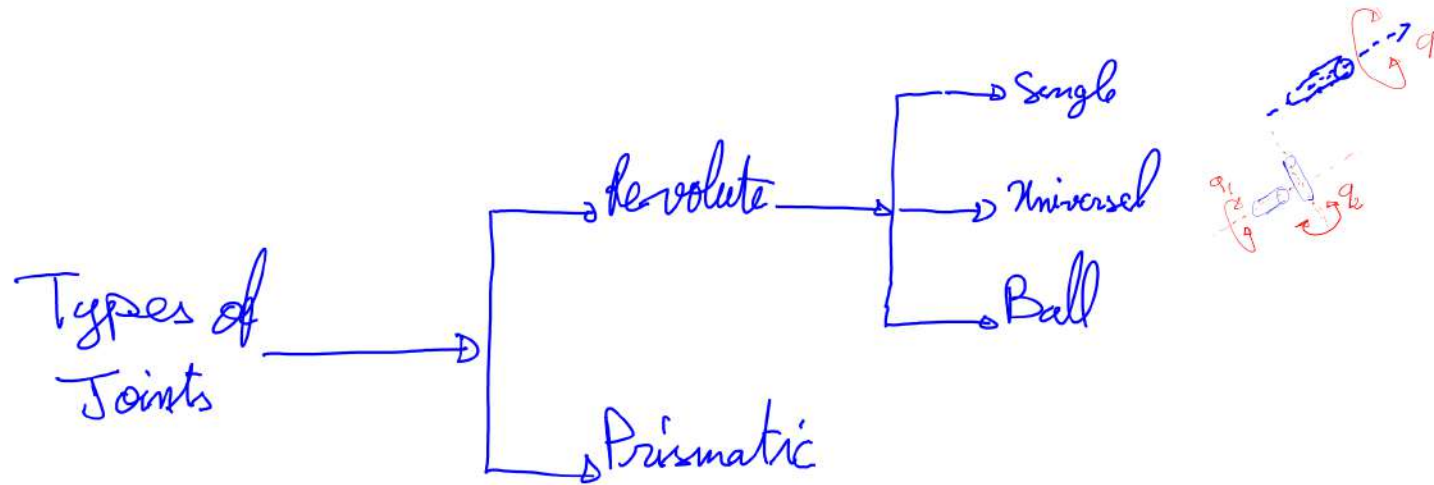
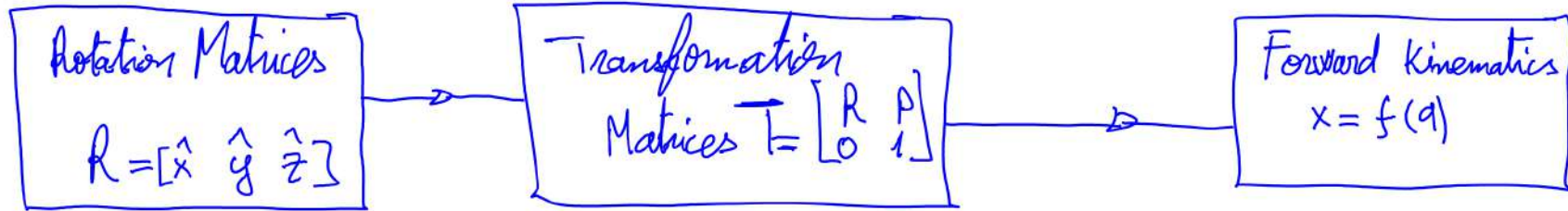
Exercise 3.3 Suppose that $p_i \in \mathbb{R}^3$ and $p'_i \in \mathbb{R}^3$ are related by $p'_i = Rp_i$, $i = 1, 2, 3$, for some unknown rotation matrix R . Find, if it exists, the rotation R for the three input–output pairs $p_i \mapsto p'_i$, where

$$\begin{aligned} p_1 = (\sqrt{2}, 0, 2) &\mapsto p'_1 = (0, 2, \sqrt{2}), \\ p_2 = (1, 1, -1) &\mapsto p'_2 = \left(\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}}, -\sqrt{2} \right), \\ p_3 = (0, 2\sqrt{2}, 0) &\mapsto p'_3 = (-\sqrt{2}, \sqrt{2}, -2). \end{aligned}$$

$$a) \quad P' = \overset{\downarrow}{\text{Rot}_z} \overset{\downarrow}{\text{Rot}_y} \overset{\downarrow}{R_x} P = \begin{bmatrix} \cos(-120) & -\sin(-120) & 0 \\ \sin(-120) & \cos(-120) & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \cos(135) & 0 & \sin(135) \\ 0 & 1 & 0 \\ -\sin(135) & 0 & \cos(135) \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos 30 & -\sin 30 \\ 0 & \sin 30 & \cos 30 \end{bmatrix} P = \begin{bmatrix} -0,55 \\ 0,46 \\ -0,696 \end{bmatrix}$$

$$b) \quad A = \text{Rot}_z \text{Rot}_y R_x = \begin{bmatrix} 0,35 & 0,57 & -0,74 \\ 0,61 & -0,74 & -0,28 \\ -0,7 & -0,35 & -0,61 \end{bmatrix}$$

Forward Kinematics

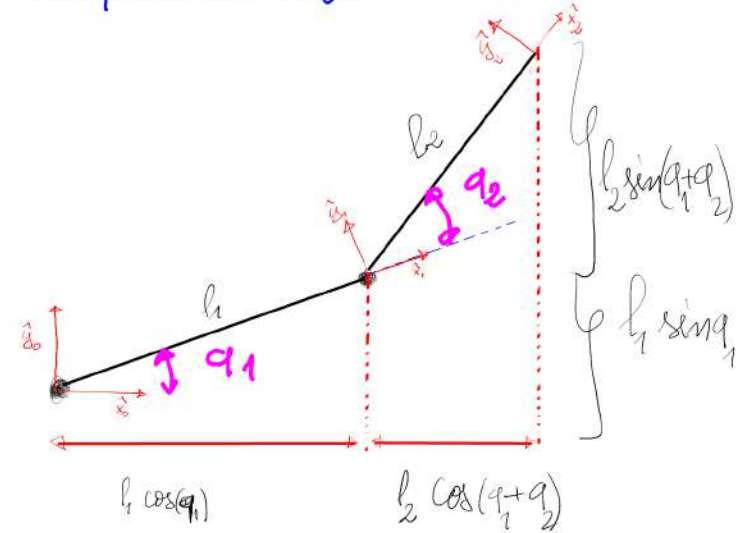


Forward Kinematics of $x = f(q)$ of 2 DOF Planar Manipulator Robot

$$q = \begin{bmatrix} q_1 \\ q_2 \end{bmatrix}$$

$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} l_1 \cos(q_1) + l_2 \cos(q_1 + q_2) \\ l_1 \sin(q_1) + l_2 \sin(q_1 + q_2) \end{bmatrix}$$

$$q = q_1 + q_2$$



Forward Kinematics of 3DOF Manipulator

