



3. Lab 3

✿ Reading, displaying and saving data ✿

(R) First, see in the lectures' part of the Laboratory manual (polycopié des TPs), the counterpart chapter of this Lab.

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1. Enter and save the following code under the namesurf_cir_modif.m :

```
surf_cir_modif.m
1 >> disp('The program will ask you to enter the value of the radius'); %
2 >> radius=input('Enter the radius value ?');
3 >> disp('The program will calculate the area from the value of the radius'); %
4 >> surface=pi*radius^2; %
5 >> diameter=2*radius; %
6 >> circumference=pi*diameter; %
7 >> fprintf('The area of the circle of radius %d cm is %f cm2 \n',radius, area); %
8 >> fprintf('The circumference of the circle of radius %d cm is %f cm \n',radius, circumference);
```

- (a) Try to understand the proposed program.
The program requests user input of the radius value.
 - (b) Run your program to test it and correct any input errors if necessary ?.
 - (c) Describe the action done at each line of the program using a comment.
 - (d) You will do two tests : one test with a radius of integer value, for example, 5 cm and another test with a radius of non-integer value, for example, 5.25 cm. What do you notice about the output of the fprintf? command. Modify your program so that it can handle this case.
2. We want to display the double of the product of two integer values entered on the keyboard. An algorithm is provided below. The latter uses messages to communi-

cate with the user. It displays the operation and the result at the end.

Action : produces times 2.

Variables : val_1 (First value), val_2 (Second value), resul (The result).

Start of algorithm :

```
display ("Enter first value")
enter (val_1)
display ("Enter second value")
enter (val_2)
resul←val_1 * val_2* 2
display (val_1 , "*" , val_2 , "*" , two , "=" , resul)
```

End of algorithm :

- (a) Write a program with the name double_prod.m that applies the above algorithm to solve the problem at hand.
- (b) Save the variables val_1, val_2 and resul in a file MyVariables.mat using the save command.
- (c) Remove these variables from the workspace using the clear command. Verify that these variables are truly deleted using the whos command.
- (d) Reload the variables val_1, val_2 and resul into the workspace using the load command. Re-type the command whos in the Command Prompt.

