



Lab 3 : The Fixed-point method

The objectives of this lesson:

- Understand the bisection method.
- Write an algorithm/flowchart for this method.
- Write a Matlab script for this method.
- Be able to apply this method to solve a non-linear equation $f(x) = 0$.
- Be able to use various stopping criteria to exit the algorithm of the bisection method.

Basic ideas and fundamental concepts:

It consists of re-writing eq $f(x) = 0$ as follows
 $x = g(x)$.

Now, the solution is a number α which satisfies $\alpha = g(\alpha)$, and we say that α is a **fixed point** of $g(x)$.

$$\left. \begin{array}{l} f(x) = 0 \quad \text{--- (1)} \\ \text{Search } \alpha \text{ s.t.} \\ f(\alpha) = 0. \end{array} \right\} \Leftrightarrow \left\{ \begin{array}{l} x = g(x) \quad \text{--- (2)} \\ \text{Search } \alpha \text{ s.t.} \\ \alpha = g(\alpha). \end{array} \right.$$

Using Eq. (2), we can formulate an iterative method to solve Eq (1), as follows

$$x_{k+1} = g(x_k), \quad k = 0, 1, 2, \dots$$

By starting an initial approx. x_0 of the solution, one can calculate the other (next) approximations as follows

$$x_1 = g(x_0), \quad x_2 = g(x_1), \quad \dots, \quad x_k = g(x_{k-1}).$$

Stopping Criteria :

Criteria # 1. The length of the interval. $[a, b] \ll \epsilon \rightarrow |a-b| < \epsilon$

\rightarrow stop if $\text{abs}(a-b) < \text{epsilon} \rightarrow \text{while}(\text{abs}(a-b) > \text{eps}) \downarrow$

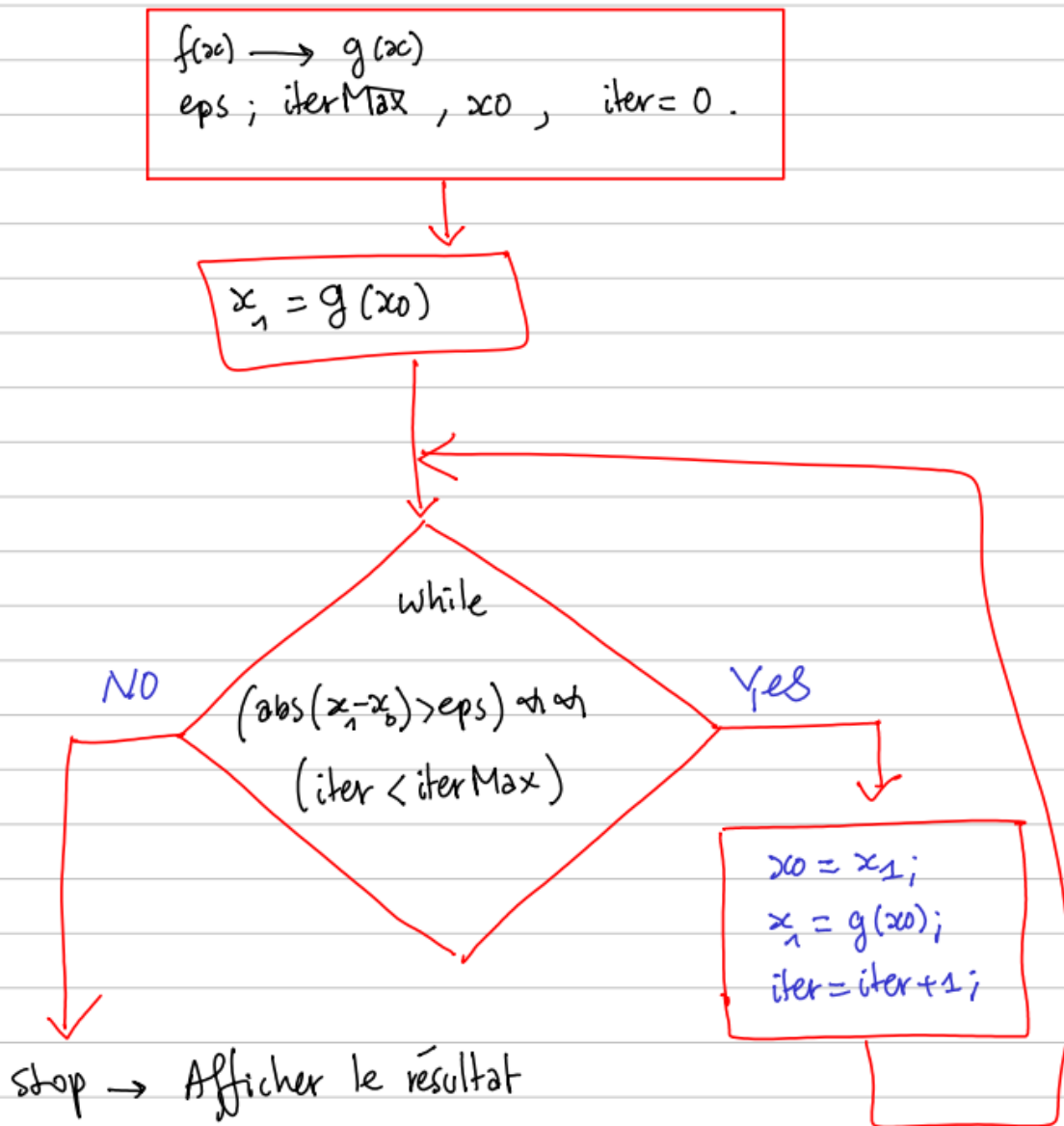
Criteria # 2. The number of iterations (MaxIter)

\rightarrow for iter = 1 : MaxIter \downarrow

Criteria # 3. Both criteria combined \rightarrow

$\text{while}((\text{abs}(a-b) > \text{eps}) \text{ \&\& } (\text{iter} < \text{MaxIter})) \downarrow$

A flowchart for the method



$$f(x) = x^3 + 4x^2 - 10$$

$$\rightarrow x = (10 - 4x^2)^{\frac{1}{3}} = g_1(x)$$

$$\rightarrow x = ((10 - x^3)/4)^{\frac{1}{2}} = \sqrt{(10 - x^3)}/2 = g_2(x)$$

$$\rightarrow x = (10 - x^3)/4x = g_3(x)$$

Matlab script(s) for the method:

```
1
2 % Plot the two functions f & g
3 figure
4 f = inline('x.^3 + 4*x.^2 - 10');
5 x=0.5:0.01:5;
6 plot(x,f(x)), grid on
7 figure
8 g= inline('sqrt(10-x.^3)/2');
9 x=0.5:0.01:5;
10 plot(x,g(x),x,x), grid on
11 %-----
12 a=1;
13 b=2;
14 x0 =1.5;
15 x1 = g(x0);
16 eps=1.0e-6;
17 iter=0;
18 if ((f(a)*f(b))< 0)
19 while (abs(x1-x0) > eps)
20 x0=x1;
21 x1 = g(x0);
22 iter=iter+1;
23
24 fprintf('For iteration =%d \t , the solution is x0=%f\n',iter,x0)
25 end
26 fprintf('The final solution is x0 = %f \n',x0) ;
27 else
28 disp('There is no solution in [a,b]')
29 end
```

```

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6 x=0.5:0.01:5;
7 plot(x,f(x), grid on
8 figure
9 g= inline('sqrt(10-x.^3)/2');
10 x=0.5:0.01:5;
11 plot(x,g(x),x,x), grid on
12 %-----
13 a=1;
14 b=2;
15 x0 =1.5;
16 x1 = g(x0);
17
18 iterMax=10;
19 if ((f(a)*f(b))< 0)
20 for iter=1:iterMax
21 x0=x1;
22 x1 = g(x0);
23
24 fprintf('For iteration =%d \t , the solution is x0=%f\n',iter,x0)
25 end
26 fprintf('The final solution is x0 = %f \n',x0) ;
27 else
28 disp('There is no solution in [a,b]')
29 end

```